Wireless Connectivity

DISTRICT technologies → **CAMPUS**
Full access to H:/ and SHARE drive & Internet access for High School

PERSONAL technologies → **BYOD**
Internet access for High School with network login

VISITORS → **GUEST**
Guest login, limited Internet access, no access to CASD network drives.

It is **IMPORTANT** to make sure your computer is on the correct wireless.

Using your own Technologies?
(i.e. Personal Technologies or BYOD)

1. Label your own items
2. Identify correct wireless (BYOD)
3. Click on INTERNET BROWSER
4. Enter your USERNAME & PASSWORD

NOTE: If Steps 3 & 4 are bypassed then wireless connectivity will be dropped.

Care & Maintenance

- **Charge** laptop nightly
- **Reboot** your computer between HOME and SCHOOL to ensure updates are installed
- Keep laptop & charger secure at all times
- Avoid placing books on laptop in backpack
- Avoid food and drink near laptop
- Avoid leaving laptop in vehicle for extended time (excessive heat or cold will damage computer)

Need ASSISTANCE?

Try these steps FIRST...

1. Perform a reboot or restart laptop.
   Completely OFF then ON
2. Check which WIRELESS you are on.
3. Confirm you did LOGIN after connecting to WIRELESS?

Still NOT Working???
Visit **Tech Help** in **F05**

Common Internet Sites

Student EMAIL
login.microsoftonline. com
or
www.carlisleschools.org/email

OneDrive – *secure online storage*
login.microsoftonline.com   or
www.carlisleschools.org/email

Classroom PRINTING
ONLY available while on campus
tech-prn-01:9191

Off-Campus/BYOD Access to Student H:/
webapp.carlisleschools.org

Student Grades/PowerSchool
Check your grades and assignments
powerschool.carlisleschools.org

CASD Technology Tutorials
Online videos on various programs/tasks
www.carlisleschools.org **>**ACADEMIC PROGRAMS > 1TO1 LEARNING > TRAINING VIDEOS

1:1 Access to Technology for Learning

1:1 Access to Technology for Learning is a concept where every student has 24/7 access to the same device in every class and at home. The student and his/her parent/guardian are responsible for that computer. As this program develops, teacher will be able to work with students in different ways and with different expectations than in the past.

Students will be using their laptops in a variety of ways to expand their sources of research, complete assignments, and seek out legitimate digital information to solve problems.

In all activities, students are expected to maintain digital citizenship of appropriate and responsible technology use.

~~ IMPORTANT NOTE ~~

The district's computer and network resources are the property of the district. Users shall have no expectation of privacy in anything they create, store, send, receive or display on or over the district's Internet, computers or network resources, including personal files or any use of the district's Internet, computers or network resources.

Acceptable Usage Policy

Students, staff and other authorized individuals have the responsibility to respect and protect the rights of every other user in the district and on the Internet.

Technologies are intended for educational activities only.

(A limited summary of the A.U.P. is as follows)

PROHIBITIONS

- Illegal activities
- Bullying/Cyber Bullying
- Political Lobbying
- Inappropriate Language or Profanity
- Loading or using unauthorized games, programs, files or media
- Destruction or modification or unauthorized access to network hardware, software and files
- Unauthorized access to personal or district files
- Failure to protect & update passwords
- Failure to protect integrity of system through use of computer logged onto by another user

SOFTWARE

- Will be used in accordance with its license agreement
- All purchases used by district-owned computers will be purchased through Tech Department
- NO unauthorized software, shareware, freeware, web service, portable application or executable file downloaded, saved, copied, or used to any district-owned computer
- NO alterations, upgrades or modifications to district-owned technology

CARLISLE AREA SCHOOL DISTRICT
Empowering Every Learner

Student Technology

Quick Start Guide